PRACTICE LESSON PLAN



Beginner Level

Practice Outline:

Time - $(I - I^1/_2 \text{ hours})$

Practice Objectives:

Within this practice session major focus is placed on the development of **throwing** and **fielding ground balls**.

Intended Learning Outcomes:

- Improve gross motor skills through agility drills
- Develop proper throwing mechanics
- Develop proper fielding mechanics and ball instincts

Run

- 2 Poles 2 Mins
- Stretch 10 Mins

Agility Work

- Box Drill
- M-Drill
- In and Out 10 Mins

Throwing Drills

- I Knee Drill
- Stride Throw Drill
- Box Throw Drill 20 Mins

Ground Ball Drills

- Kneeling Grounders
- Roll and Throw 20 Mins

Minor Game

Beat the Ball 15+ Mins

demonstration/explanation) and I minute for cone adjustments.

Cones: When starting these drills, focus should be directed towards proper technique. When players begin to master technique, then the focus can be shifted more towards quickness and speed.

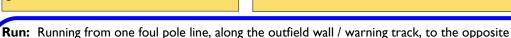
Technique: Players should have their head up, hands out to the side, and knees bent in a good athletic position (see above picture).

Key Words:

"Stay Low and balanced"

"Go all the way to each cone"

Tips: Set up cones while players are stretching. Set up Box Drill first to minimize time spent on cone adjustments. It may also be a good idea to run two separate stations simultaneously (two groups of 6-8 players).

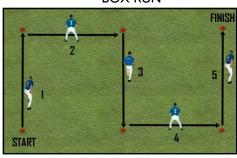


outfield foul pole line is considered running I "pole." If there are no foul lines at the facility you are practicing at, simply improvise with a 2 minute jog around the area.

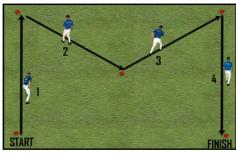
Stretch: Refer to the "Intermediate Conditioning Section" of the our website for various stretches and guidelines.

Agility Work (Cones): Allow approximately 3 minutes for each drill (including

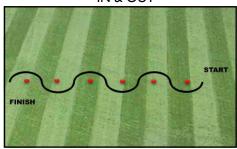
BOX RUN



M-DRILL



IN & OUT



Equipment Needed:

- Stop Watch
- Cones
- Balls (15-25)
- Bats
- Tee
- Fungo

Notes:

Throwing Drills: 4-SEAM GRIP

- Divide players into partners and line them up along one of the foul lines for the first two drills.
- If desired, players can start off without glove then progress to using gloves. Stress technique over velocity
- Allow approximately **3 minutes** for both "I-Knee" and "Stride & Throw" drills, **10 minutes** for "Box Throwing Drill", and **5 minutes** for coach demonstration / explanation / instruction.





I-Knee Drill: Player kneels down on the knee that his/her throwing arm is on (ie. If a player is right handed, he would kneel down on his right knee with his left leg up facing his partner. Players should be positioned 10-20 feet apart (depending on arm strength and accuracy).



Technique: Hands separate at mid-chest level, then extend into proper throwing position.

Key Words:

"Extend the ball back and out (facing away from body)"



"Point glove hand towards partner"

"Follow through with eyes still on target"

Box Throwing Drill: Divide team into groups of four (make sure groups are positioned a safe distance from each other). Cones should be placed 10-20 feet apart, depending on arm strength and accuracy of players. Drill progressions are as follows:

- I. Ball is thrown to the left
- 2. Ball is thrown to the right
- 3. Ball is thrown across then right (optional if time permits)

Tip: To make things run smoothly, have a coach or parent set up stations while players are executing the two previous throwing drills.

Key Words:

"Quick Feet"

"Square body to target before throwing"



Stride and Throw: Player aligns front shoulder to point towards target. Players should be positioned 25-30 feet apart (depending on arm strength and accuracy).



Technique: Hands separate at mid-chest level, then extend into proper throwing position as front foot steps toward target.

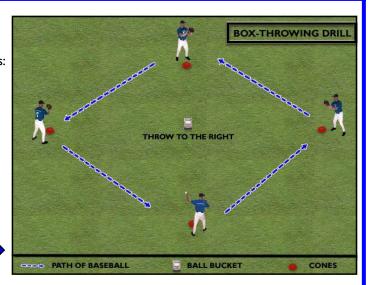
Key Words:

"Extend the ball back and out (facing away from body)"



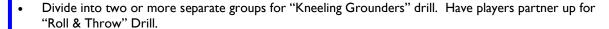
"Point glove hand and step towards partner"

"Follow through with eyes still on target"



Notes:			

Ground Ball Drills:



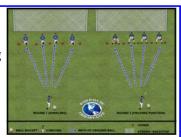


- If desired, players can start off without glove then progress to using gloves.
- Allow approximately 7 minutes for both "Kneeling Grounders" and "Roll and Throw" drills, and 5 minutes for demonstration / explanation / instruction.

Kneeling Grounders:

Players (in groups of 5-8) kneel down in a line facing the coach.

Technique: Hands should be out in front of the body ready to receive the ball.



Key Words:

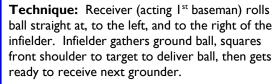
"Catch the ball out in front of the body"

"Hands should be held pinky to pinky"



"Track the ball all the way into the glove"

Roll and Throw: Divide players into partners and line them up approx. 5-10 feet apart along one of the foul lines. Players take turns as the infielder and first baseman.





Key Words:

"Stay low and get in front of the ball"



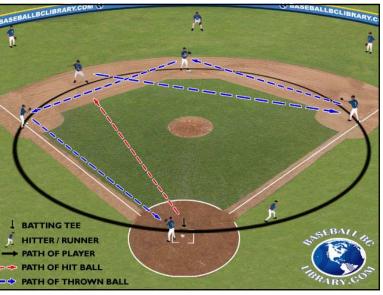
"Track the ball all the way into the glove"

Beat The Ball: Divide team into two groups with one team in the field and one hitting. The goal for each hitter is to successfully hit the ball off a tee and run around the bases before the defending team can field the ball and throw it to every base (including home):

- I. Hitter must run the bases in consecutive order.
- Ball has to be thrown around the bases in consecutive order.
- For more information go the "Beginner Minor Games" section of our website for further details.

Tip: Make sure runners wear helmets during this drill.





	→ PATH OF THROWN BALL	TARY.
Notes:		